

# CSC 243 - Java Programming

Introduction to Java Programming

# Course Outline

- Java programming basics
- Object oriented program design
- The Java class library
- Exception handling
- Event driven programming
- GUI programming

# Java Characteristics

- Simple
- Object oriented
- Distributed
- Interpreted
- Robust
- Secure
- Architecture neutral
- Portable
- Performance
- Multithreaded
- Dynamic

<http://www.cs.armstrong.edu/liang/JavaCharacteristics.pdf>

# Java Virtual Machines

- **Java SE (Standard Edition):** The typical configuration for non-corporate users
- **Java EE (Enterprise Edition):** Has additional enterprise-level class libraries
- **Java ME (Micro Edition):** Designed for embedded devices

# Running a Java Program on the JVM

- 1 Create a Java source program

FILE.java

- 2 Compile the program (generates FILE.class)

```
javac -classpath CLASS_PATH FILE.java
```

- 3 Run the program

```
java -classpath CLASS_PATH FILE
```

# A Simple Java Program

```
1 // A standard hello world program
2 public class HelloWorld {
3     public static void main(String[] args) {
4         System.out.println("Hello World!");
5     }
6 }
```